

SPORTS PLANNER – PRODUCT BACKLOG

The table below shows the initial product backlog to be used as input to the first iteration planning meeting.

Id	Name	Description	Done when	References	Stack Rank	Product Points	Source
UCM01	Basic entry of input	Basic support to allow the schedule basis to be established. Programmatic interfaces are not required but simple upload of data file is OK. Only new entry in this use case module.	Can upload supplied data files to the system. Information stored in the system. Errors in the format of the files should be handled gracefully.	<i>Update Available Times, Update Match Information</i>			
UCM02	Schedule display	Display available schedule information, this is to get the main GUI for working with the schedule up. It will just be read only when this use-case module is completed.	Stored schedule information can be displayed on the screen for a selected week.	<i>Create/Modify/Publish Schedule Basic – Just Browsing no editing</i>			
UCM03	Updates to Input	Covers updates to input, e.g., changes to game information. In any existing schedules changes should be highlight,	Can load supplied data files with updated times and game information on top of stored data. Changed data highlighted in the planning GUI.	<i>Update Available Times, Update Match Information, Create/Modify/Publish Schedule</i>			
UCM04	Manual planning	Allows manual entry and adjustment of practice times.	Can manually update/delete/add games and practice events.	<i>Create/Modify/Publish Shedule Basic Flow+Alt flow Display Summary</i>			
UCM05	Register away event	Covers the whole use case	The Team Representative can add a message that the team is away a certain day/time. The information is stored in the schedule ad	<i>Register away event</i>			
UCM06	Web services for external interfaces	Create web service interfaces for use cases that should be accessible over the internet.		<i>Update Available Times, Update Match Information, Supp. Req. Supportability/External Interfaces</i>			
UCM07	Unbooking						
UCM08	Authentication and Authorization	Login/Logout	Users, roles	Login/Logout, assign and check privileges for all other use cases as defined in their preconditions.			
UCM09	Email based notification	Get the basic event infrastructure in place, support for basic email based messaging.					

Last updated: 2009-10-12

UCM10	Notifications on login page	Support the display of messages on the login page.	
UCM11	SMS based notifications	Support notification over SMS for messages,	
UCM12	Basic automatic schedule generation	Support for simple time-bases constraints for each team.	<i>Create/Modify/Publish Shedule alt flow Generate Schedule Proposal</i>
UCM13	Advanced automatic schedule generation	Support for more advanced constraints.	<i>Create/Modify/Publish Shedule alt flow Generate Schedule Proposal</i>
UCM14	Statistics and Reporting		<i>Statistics and Reporting</i>
UCM15	Basic constraints	Possibility to define and check compliance of basic constraints	<i>Define Schedule Constraints+alt flow Create/Modify/Publish Shedule alt flow Check Constraints</i>
UCM16	Advanced constraints	Possibility to define and check advanced constraints	<i>Define Schedule Constraints+alt flow Create/Modify/Publish Shedule alt flow Check Constraints</i>
UCM16	Publishing of Schedules		<i>Create/Modify/Publish Shedule alt flows Publish Schedule and Publish Schedule for Review</i>